

## HOW TO COMPLETE A SCJFC SCORECARD

Fill in all match details.

Use a stroke for each score.

Add the strokes, ( at the end of each quarter), and put the sum in the total area under the scoring box.

Repeat above for next quarters.

This area is not required for Home and Away (Finals Only).

Add the four Qtr totals and write the sum here.

<b>Subiaco</b>		DATE <i>Day</i> / <i>Month</i> / 20 <i>Year</i> ...		
<b>J.F.C.</b>		Age <i>Division</i> ..... COMPETITION		
<i>Home Team</i> v <i>Away Team</i>				
	GOALS	BEHINDS	GOALS	BEHINDS
<b>1st</b>				
TOTAL	3	2	1	4
<b>2nd</b>				
TOTAL	1	4	5	1
<b>3rd</b>				
TOTAL	6	2	2	7
<b>4th</b>				
TOTAL	3	8	2	4
EXTRA TIME	/ /	/ /	/ /	/ /
TOTAL	/ /	/ /	/ /	/ /
<b>TOTAL SCORE</b>	13	16	10	15
GOAL UMPIRE <i>Name</i> .....				
FIELD UMPIRE <i>Name</i> .....				

**DO NOT** multiply the goals by 6 for total.

**DO NOT** do a running total from previous quarter total.

### PLEASE NOTE

We do not require the goals multiplied by six and added to the behinds to determine a final result on the score card.

If you wish to comment or disagree with a result then write your issue on the back of the score card and where you sign the card write see reverse and sign the back of the card.

Score disputes should be sorted out by the field umpire or refer to the third score card kept by the time keeper or ground steward.

**PLEASE ALSO NOTE:** It is the goal umpires responsibility to ensure the area behind the goals is clear of spectators and objects that could cause injury to players. Please consider the safety and visibility of the umpire at the opposite end of the ground, and **DO NOT ALLOW KIDS TO WAVE FLAGS FOR YOU** this makes it difficult to see from the other end also. Wear white coat which should be provided to the team by the club as part of your teams kit.